

2018 Camp Merz Master Merit Badge Schedule

Field Activities					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Personal Fitness [Max: 10]		Older Scout Program [Max: 10]			Older Scout Activity [Max: 10]
Handicraft					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Wood Carving [Max: 8] (2 Counselors)	Movie Making [Max: 12]	Open Area	Inventing [Max: 15]	Wood Carving [Max: 8] (2 Counselors)	Activity Period
Pottery [Max: 8]	Fingerprinting [Max: 15]		Leatherwork [Max: 12]	Textile [Max: 15]	
Nature					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Insect Study [Max: 15]	Space Exploration [Max: 10]	Open Area	Environmental Science [Max: 10]	Woods Walk with Jim [Max: 10]	Activity Period
Forestry [Max: 15]	Geology [Max: 15]		Space Exploration [Max: 10]	Weather [Max: 15]	
Environmental Science [Max: 15]	Astronomy [Max: 15]		Plant Science [Max: 15]	Soil & Water [Max: 10]	
Nimawanachen					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
First-Year Program [Max: 25]		Paul Bunyan Award	First-Year Program [Max: 25]		Activity Period
Scoutcraft					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Camping [Max: 15]	Pioneering [Max: 15]	Open Area	Orienteering [Max: 15]	Cooking [Until 4:30PM] [Max: 15]	
Backpacking [Max: 15]	Wilderness Survival [Max: 15]		Emergency Preparedness [Max: 15]	Geocaching [Max: 10]	Activity Period
Emergency Preparedness [Max: 15]	Cooking [until 11:45PM] [Max: 15]		First Aid [Max: 15]	Search and Rescue [Max: 15]	
Shooting Sports					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Rifle Shooting [Max: 12]	Rifle Shooting [Max: 12]	Open Shooting	NRA Marksmanship [Max: 16]	Rifle Shooting [Max: 12]	Open Shooting
Shotgun Shooting [Max: 8]	Shotgun Shooting [Max: 8]		Shotgun Shooting [Max: 8]	Shotgun Shooting [Max: 8]	
Archery [Max: 12]	Archery [Max: 12]		Archery [Max: 12]	Archery [Max: 12]	
Technology					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Game Design [Max: 10]	Graphic Arts [Max: 12]	Electronics [Max: 12]	Electricity [Max: 12]	Game Design [Max: 10]	Open Lab
		Drafting [Max: 12]		Music [Max: 10]	
Trail to Eagle					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Personal Management [Max: 20] (Star)	Citizenship in the Community [Max: 20] (1st Class)	Citizenship in the Nation [Max: 20] (1st Class)	Citizenship in the World [Max: 20] (Star)	Communications [Max: 20] (1st Class)	Indian Lore [Max: 8]
Entrepreneurship [Max: 15] (Star)	Traffic Safety [Max: 12]		Crime Prevention [Max: 12]		Family Life [Max: 10] (Star)
Waterfront					
9:00AM-9:45AM	10:00AM-10:45AM	11:00AM-11:45AM	2:00PM-2:45PM	3:00PM-3:45PM	4:00PM-4:45PM
Swimming and Water Rescue [Max: 8]		Canoeing [Max: 8]	Small Boat Sailing [Max: 8]		Mile Swim
Swimming [Max: 10]	Kayaking [Max: 8]	Swimming [Max: 10]	Paddlecraft Safety [Max: 8]		
Water Sports [Max: 5]		Snorkeling BSA [Max: 10]	Motorboating [Max: 5]	Motorboating [Max: 5]	Open Boating until 4:30PM
Rowing [Max: 8]	Lifesaving [Max: 10]		Open Fishing	Open Boating	Open Fishing
Fishing [Max: 10]	Fishing [Max: 10]	SUP Award [Max: 8]	Beginner Swim Instruction [Max: 10]		
*BSA Lifeguard, as well as additional sessions of Swimming and Water Rescue and Paddlecraft Safety are available by appointment.					
Regular - Standard Merit Badge		Bold - Eagle Required		Italics - BSA Award or Camp Program	
Highlighted Items are NEW for 2018					
For complete Requirements and Pre-Requisites please visit www.campmerz.org					